

TERMS AND CONDITIONS TURNIEJ CS:GO UEK GAMING STAGE 2017

1. The Host of UEK Gaming Stage 2017 is:

a. The committee of the Juwenalia UEK 2017, Rakowicka 27, 31-510 Cracow represented by Edyta Śladowska.

b. Independent Student Association Cracow University of Economic, Rakowicka 27, 31-510 Cracow, later referred to as the Host.

c. On behalf of Host for the appropriate event proceeding related to organising the tournament are responsible as follows: Coordinator Krzysztof Postrożny and selected members and supporters of Independent Student Association: Diana Duda, Gabriela Matuszczyk, Marcin Bukowski, Przemysław Łata, Paweł Nawara oraz Jan Pieńkowski, later referred as Project Team.

2. Only a team captain can sign-up a team for the tournament.

3. The max amount of teams participating in the tournament is 16

4. The host reserves the right to disqualify individuals or teams for not following the tournament's terms and conditions.

5. The Host reserves the right to prevent participation to individuals or teams without providing a reason.

6. The Host reserves the possibility to modify the tournament programme.

7. The terms and conditions can be modified and changed by the Host at any point of time. In case of implementing the changes and modifications, the Host is obliged to inform the participants whose application has been accepted.

8. Personal data provided to the Host by the participants are only to be used in order to fulfill all the necessary duties in the Host side.

9. Each team taking part in the tournament has to consist of minimum of five (5) players, maximum seven (7) with the reserve players.

10. The games will be hosted on UEK Gaming Stage servers.

11. Enrollment the team into the tournament leads to acceptance of the terms and conditions by every member of team.

12. The competitors will be informed via e-mail or phone call about further proceedings.

13. The player of team A must not play with any other team (team B) during the tournament. It also concerns the situation, when team A drops out the preliminary matches.

14. In case of suspicion of cheating during the game, the team can be punished with disqualification.

15. 15 minutes of delay is acceptable. The delay longer than 15 minutes disqualifies from the tournament.

16. In case when the player will be disconnected with the server during the knife round and also pistol round, but there was no kill, the rounds have to be replayed.

17. Every player taking part in the match is obliged to record demos and keep it throughout 24 hours after ending a match. The demo has to be signed with player's nickname and the date of a match. To start recording demo write in the console order "record xxx", where xxx is a name of a demo. It is not recommended to use special characters in the title.

18. All matches will be held under the watchful eye of one of the project team member.

19. The pool of tournament's maps:

de_dust2,
de_cache,
de_cobblestone,
de_mirage,
de_train,
de_overpass.

20. Team leaders choose map throughout rejecting undesirable ones (every team twice, one by one) in comments to match. Home team has right to reject first. From remaining two maps one will be chosen randomly.

21. The match is played until one time got balance of 16 rounds. In case of draw the rematch is needed.

22. The rematch is played in 6-rounds-system. (3 rounds per half).

23. Each team may use 2 breaks during one half (4 breaks during 1 match) however the sum of breaks can not be longer than 8 minutes.

24. Vulgar behavior and groundless offends of opponents in match comments or on the server will be properly punished.

25. Teams playing in semi-final are obliged to be at the Hall of Cracow University of

Economics on 27.04.2017 in order to play the final and the match of 3rd place.

26. Each member of the Project Group can decline on behalf of the Host an entry to the finals and stay of people:

- a. being under influence of alcohol, drugs, etc.;
- b. behaving aggressive, provocative, or being a threat to participants of the event in any other way;
- c. carrying weapon or sharp devices

27. The participant of finals of tournament at the Hall of CUE is accountable to repair any damages caused by himself or herself during or because of his or her presence at the Campus of Cracow University of Economics.

28. The participation in tournament is equivalent of consent of the participant to free use of his or her image by the Host in actions of documentation, advertisement and promotion.

29. The Host does not take responsibility of thefts happened during the event.

30. The Host does not take any responsibility for any damages or injuries that came into being during the event.

31. People participating in the tournament have to be at least 18 years old.