

# Terms & Condition - League of Legends Tournament - UEK Gaming Stage

## I. Basic Provisions

1. The Host of UEK Gaming Stage - Juwenalia CUE 2019 is:
  - a. The committee of the Juwenalia CUE 2019, Rakowicka 27, 31-510 Cracow represented by Aleksandra Zanik,
  - b. Independent Student Association Cracow University of Economics, Rakowicka 27, 31-510 Cracow, later referred to as the Host.
  - c. On behalf of The Host for the appropriate event proceeding related to organising UEK Gaming Stage - Juwenalia CUE 2019 project are responsible as follows: The Coordinator Marcin Wódka and the selected members and supporters of Independent Student Association: Krzysztof Snopek, Katarzyna Burdziałowska, Mateusz Tatrocki, Aleksander Bajor, Magda Sławecka, Marci, later referred as Project Team.
2. Taking part in tournament is age restricted for anyone over 16 years of age.
3. Registering a team is possible for captain only.
4. Amount of places in tournament is restricted to 32 teams.
5. Registering team for a tournament means accepting Terms & Condition from each member of a team.
6. Participation in tournament is free of charge.
7. Registration and communication platforms for and between teams is appointed by the Coordinator.
8. Names and logos of teams cannot do harm for third-parties, nor they can also be vulgar or offensive in any way.
9. The right of implying changes in tournament program is reserved by the Host.
10. Terms & Condition can be modified and altered by the Host anytime. In case of alteration the Host is obliged to inform participants, who are already registered.
11. Participants will be informed about further steps via email or phone.
12. Hosts decision is final.

## II. Team

1. Each team participating in a tournament must be consisted of (minimum) 5 players (maximum 6 players with reserve).
2. Host is reserving rights to disqualify certain players or teams in case of Terms & Condition violation.
3. Host is reserving rights to reject teams participation in tournament without giving reason.
4. Data shared to Host from participants will only be used in terms of carrying out the tournament.
5. Violation of Terms & Condition, depending of degree of violation, may result in removing player and/or team from the tournament.
6. In case of a serious violation of Terms & Condition by any team taking podium, Host reserves right to disqualificate this team and refuse giving award. In that case, places in tournament ladder move one place upwards.
7. Player from team A cannot play in any other team (team B) during the tournament. It also applies if team A is defeated in earlier stage of tournament.

### III. Game

1. Matches are hold on BattleFly platform.
2. In case of confirmed accusation of cheating during match, team may be disqualified from tournament.
3. Each team may be late up to 10 minutes from agreed time of start. further absence results in disqualification from tournament.
4. All matches are proceeded with Hosts approval (for example approve for start of specific match) on Summoners Rift map (5 vs 5)  
TOURNAMENT DRAFT.
5. Matches are played in single elimination system (loser team is eliminated from tournament) Final match is an exception, which is in system "best out of three". Final matches will proceed one after another.
6. Game rooms (custom) will be created by Hosts representative.
7. During match, in well-founded situations it's a possibility to use pause after approve by Host.
8. Not well-founded use of pause may result in warning, and in case of repeat it may result in disqualification of player/team. Decision is up to Host.
9. RESTART: it is prohibited to restart a match.
10. DISCONNECT/PAUSE
  - a. Each team is provided with 2 pauses no longer than 5 minutes.

- b. After 5 minutes each team is obliged to unpause.
- c. Each team must be prepared for unpause. Mentioning short duration time, it is not necessary to ask rival team if they are ready. This rule don't apply for prolonging pause with both side approval, in this situation captains are obliged to respect rules of fair play.

#### 11. STREAMING

- a. Administration and service commentators have rights to watch/stream match without consent of both teams
12. It is prohibited for players to start a match without administration or service commentators if informed earlier about presence. "Lobby only" must be turned on from game settings for viewers.
13. Each team is obliged to send a screenshot with confirmation of win to hosts at [gamingstage@juwenaliauek.pl](mailto:gamingstage@juwenaliauek.pl).

## IV. Ending Provisions

1. Vulgar behavior and unjustifiably insulting enemies in comments to
2. a match or a server will be penalized accordingly.
3. Participation in tournament is also agreement for free use of personal image by the Host, in terms of documentation, advertising and promotion.
4. The Host does not take responsibility for any injuries and wounds taken during the event.
5. Personal data of participants will be processed by the Host exclusively for the following purposes the implementation of The Nicest Contest, in accordance with with these Terms & Condition for the duration of the Contest (pursuant to Art. 6 act 1 of RODO)
6. Participants data will be processed in accordance with the provisions of the Act of 10 May 2018 on the protection of personal data (Journal of Laws 2018 it.1000, as amended) and regulation of the European Parliament and the Council of 27 April 2016/679 2016 on the protection of individuals with regard to the processing of personal data and on the free movement of such data and repealing directive 95/46/EC (General Data Protection Regulation "RODO").
7. Participants shall have the right to access their data and the right to rectificate, erase, restrict of process, withdraw of consent at any time without prejudice to the lawfulness of the processing of which was made on the basis of consent prior to its revocation.
8. Sending application by participant means accepting Terms & Condition.

